

# Checking In: Professional Knowledge & Experience

## Universal Design for Learning Guidelines Exploration

<b>List Possible Challenges a Student Might Encounter with Accessing Information</b>	<b>What are Possible Strategies You Might Employ to Remove or Minimize Student Learning Barriers?</b>

## Principle 1: Provide Multiple Means of Representation

*Indicate big ideas and implications for teaching and learning.*

<b>Guidelines</b>	<b>Checkpoints</b>
<b>Guideline 1: Provide options for perception</b>	
<b>Guideline 2: Provide options for language, mathematical expressions, and symbols</b>	
<b>Guideline 3: Provide options for comprehension</b>	

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### Principle 2: Provide Multiple Means of Action and Expression

*Indicate big ideas and implications for teaching and learning.*

<b>Guidelines</b>	<b>Checkpoints</b>
<b>Guideline 4: Provide options for physical action</b>	
<b>Guideline 5: Provide options for expression and communication</b>	
<b>Guideline 6: Provide options for executive function</b>	

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### Principle 3: Provide Multiple Means of Engagement

*Indicate big ideas and implications for teaching and learning.*

<b>Guidelines</b>	<b>Checkpoints</b>
<b>Guideline 7: Provide options for recruiting interest</b>	
<b>Guideline 8: Provide options for sustaining effort and persistence</b>	
<b>Guideline 9: Provide options for self-regulation</b>	