

Content Area: CDOS

Grade Level: Elementary (3-5)

Essential Thinking Skills and Behaviors	Examples of Meaningful Experiences
Engage with...	Observing Community Helpers/ Workers
Differentiate ...	
Conceptualize...	Advertising for/selling at school-based fund- raising activities
Functionally use ...	
Problem solve to...	
Self regulate through informed choice-making	<ul style="list-style-type: none"> • Bake sales • Book sales • Penny Harvest
Self regulate through demonstrating behavior that is safe, healthy, conducive to learning and conducive to positive social interaction	
Self regulate by applying decision-making strategies to change conditions when desired/needed	Engaging in setup for classroom activities/performances
Socially interact by controlling his/her environment through requesting of/directing others	Participating in community outings* <ul style="list-style-type: none"> • Ongoing • To become familiar with specific roles of workers and services provided
Socially interact by controlling his/her environment through rejecting from/protesting to others	Performing classroom jobs <ul style="list-style-type: none"> • Dusting • Watering plants • Cleaning classroom furniture/materials • Caring for pets • Distributing/collecting supplies • Delivering messages • Sweeping • Decorating classroom • Taking attendance • Cleaning mirrors
Socially interact by gaining the attention of another	
Socially interact by communicating social greetings/partings	
Socially interact by commenting on an action/object/person	
Socially interact by self-identifying	
Socially interact by cooperating with others through turn-taking	
Socially interact by cooperating with others through following rules/directions	
Socially interact by cooperating with others through sharing	
Socially interact by cooperating with others by accepting help from/helping others	
Performing a sequence of skill steps for...	

*If community-based sites cannot be arranged, then school-based environments may be substituted e.g. gym, library, cafeteria, office, lobby/hall, labs, multimedia center.

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Environments and Accompanying Social Contexts	Materials
Classroom Centers	Books
General Office	Plants
Community work settings	Manipulatives
<ul style="list-style-type: none"> • For ongoing visits * <ul style="list-style-type: none"> ➤ Library ➤ Stores 	Broom
	Duster
	Carpet
<ul style="list-style-type: none"> • For periodic visits * <ul style="list-style-type: none"> ➤ Museums ➤ Firehouses ➤ Police Stations ➤ Zoos ➤ Parks ➤ Theaters 	Sponge
	Basin
	Towels/paper towels
	Spray bottles
	Pets/pet habitats
	Waste basket
	Erasers
	Attendance sheets

*Prior to visits, introduce students to settings via websites, videos and/or pictures.